

# Class Wide Reinforcement Systems

## **DEFINITION**

A class wide reinforcement system or group contingency uses the power of peer influence to hold students accountable for positive behaviors and the teacher reinforces those positive behaviors.

#### **DIFFERENT TYPES**

There are three different types of group contingencies: dependent, independent, and interdependent.

- **a.** Dependent: Offers a reward to an entire group based upon the behavior of one or more members.
- **b.**Independent: Provides rewards to the members of the group who meet a specified criterion.
- **c.**Interdependent: Provides rewards to the entire group only if all members of the group meet the criterion.





## **BENFITS**

- Can address behaviors across multiple children at one time.
- Reinforce the entire class for completing tasks and engaging in appropriate classroom behaviors.
- Increase participation classroom wide during an activity.
- Help establish classroom rules and routines.
- Can be used for peers to model appropriate behavior to other peers.

# CW-FIT

# Class-Wide Function-Related Intervention Teams



#### **4 MAIN COMPONENTS**

- Teaching classroom rules/skills
- Using group contingency plans with differential reinforcement of appropriate behaviors
- Minimizing social attention to inappropriate behavior
- Use of self-management and help cards for individual students who need enhancements to the group contingency

#### TARGET SKILLS

Three target skills taught in class-wide lessons

- Gaining teachers attention
- Following directions
- Ignoring inappropriate behaviors



#### HOW TO IMPLEMENT

- The group contingency component of CW\_FIT includes a game with teams of 2-5 students and the use of a token economy.
- The teacher sets a timer to beep every 2-3 minutes.
- At the beep, the teacher awards each team who ALL members were engaging in appropriate behaviors.
- At the end of the class, each team is rewarded if the stated goal is met.
- teachers provide differential reinforcement for appropriate behaviors throughout the lesson.

# REMINDERS

- Increase class buy-in by changing reinforcers often.
- Keep whole class preferences in mind when selecting reinforcers.

## ADDITIONAL RESOURCES

The University of Kansas Class-Wide Fit Homepage. You can request access for resources regarding CW-FIT!

















