PROJECT ACCESS

Positive Behavior Supports

DEFINITION

Research based strategies used to increase positive behaviors and decrease problem behavior by teaching new skills and making changes in a person's environment.

PBS GOALS

- Understand ALL behavior is communication
- Main focus should be on teaching new skills (replacement behaviors) not punishing the unwanted behaviors
- Implement proactive strategies (before behavior occurs) versus reactive responses to behavior
- Focus on the student EARNING reinforcement for positive behavior versus taking away for unwanted behavior.
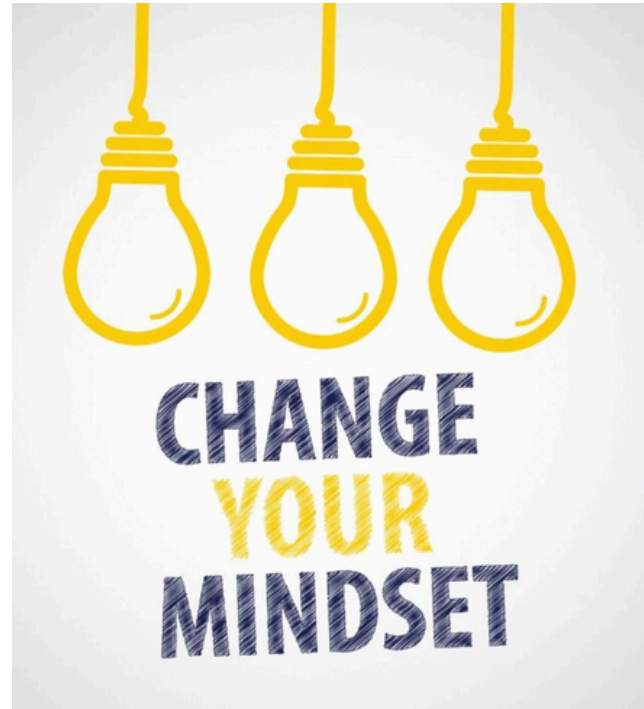
TEACH THE LEARNER

1. Identify the target behavior
2. Collect data to identify the function of behavior
3. Determine a replacement behavior that meets the determined function (gets the student what they want in a more appropriate way)
4. Model, prompt and provide opportunities for the student to practice the replacement behavior.
5. REINFORCE. We must reinforce every-time the student engages in the replacement behavior, even approximations to the goal.
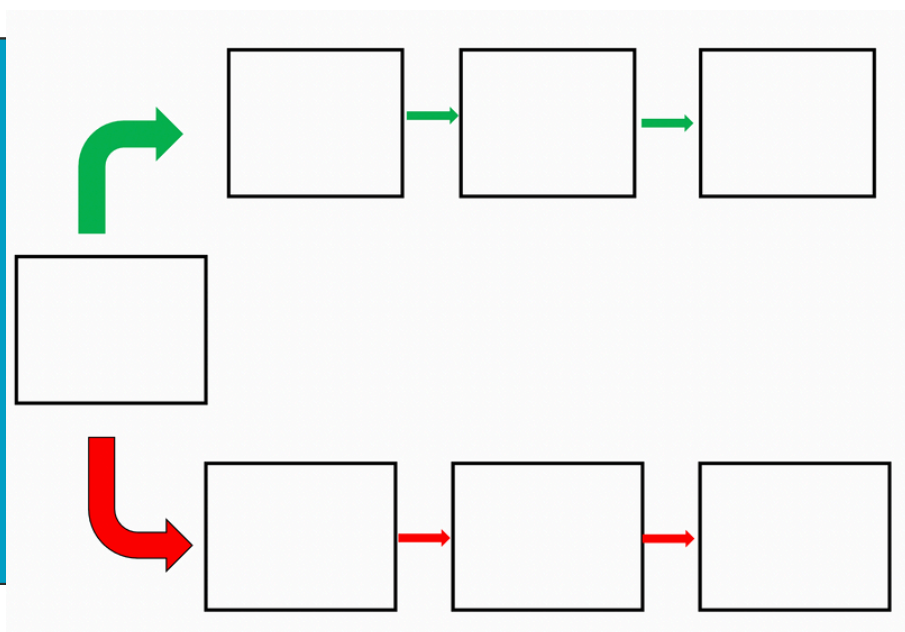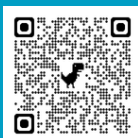
EVIDENCE BASED PRACTICES TO UTILIZE

- Reinforcement
- Prompting
- Modeling
- Task analysis
- Social narratives
- Antecedent based interventions
- Functional Behavioral Assessment

FEATURED RESOURCE

Contingency Maps are a great way to prompt students to choose appropriate behavior and show the outcomes of unwanted versus appropriate behavior chocies.

ADDITIONAL RESOURCES

FREE DOWNLOAD

Reinforcement

Implementing Token Charts

Reinforcement
Autism Minute

Token Boards
Autism Minute

BEHAVIOR VISUALS
CLOSED
OPEN
In the Hall, I Am

GET CONNECTED!